

CHAPTER V

CONCLUSION AND SUGGESTION

This chapter provides an overview of the findings and recommendations derived from the present investigation. The conclusions are derived from the examination of the study findings presented in the preceding chapter. In the present study, recommendations have been formulated with the aim of enhancing future research endeavors in this sector.

5. 1 Conclusion

The aim of this study is to examine students' perceptions regarding the use of Kahoot as an instructional tool in higher education classrooms. Furthermore, the objective of this study is to ascertain the students' perspectives regarding the utilization of Kahoot to enhance their motivation for learning. Based on the data and subsequent discussion presented in the preceding chapter, it can be inferred that Kahoot engenders a sense of enjoyment, fascination, and amusement among students (9.4%). Additionally, Kahoot cultivates an environment that fosters ambition (7.5%) and encourages a spirit of competition (9.4%) among students. The impact for students' motivation (7,5%), they felt interest and understanding the material (3,7%), and it helps for the learning process (7,5). The supporting factors are the top three (9,4%) and to get higher points (7,5%). In terms of the success of Kahoot for learning media it is effective (5,6%) and they recommend using Kahoot (5,6%). Students felt the features on Kahoot, especially the songs are interesting (1,8%) and Kahoot is easy to adapt (7,5%). The students said that

they found difficulties with the network (5,6%), time limit (7,5%), cheat (3,7%).

In this study, it was demonstrated that students hold a favorable perspective towards the use of Kahoot as an online learning platform. Consequently, Kahoot may be regarded as an exemplary tool for enhancing the efficacy of the teaching and learning process.

5. 2 Suggestions

5.2.1 For Future Researcher

The researcher aspires that this study will contribute to future research endeavors, specifically in investigating students' perceptions regarding the utilization of Kahoot as a learning tool. Alternatively, this research can serve as a valuable reference or resource for subsequent researchers interested in exploring this case. This research study is subject to several limitations. One notable drawback pertains to the data collection process, specifically with regards to the administration of questionnaires. It was observed that not all participants approached the surveys with a serious disposition, thereby compromising the reliability and validity of the collected data. Additionally, the imposed time constraint for completing the questionnaires may have induced participants to respond hastily, perhaps affecting the accuracy and thoughtfulness of their answers. Consequently, the researcher anticipates that future scholars will undertake further investigation into this subject matter, delving deeper into its intricacies. Moreover, the researcher aspires for this

research to yield greater advantages and benefits for the advancement of English Education.

5.2.2 For Students

Kahoot! serves as a highly effective online learning tool that combines gamification elements with educational content, enabling students to enhance their knowledge and skills through an engaging game-based experience. This practice facilitates students in enhancing their comprehension and reviewing the subject matter of their academic pursuits. Additionally, Kahoot has the potential to enhance students' motivation and enthusiasm due to its engaging nature as a learning platform. Researchers anticipate that students would maintain their motivation to learn English through the utilization of Kahoot. It is recommended that students engage in regular English practice to cultivate a habitual use of the language. One crucial aspect is the necessity for individuals to possess a strong inclination towards acquiring proficiency in the English language. The parents of these youngsters also provide positive reinforcement to boost their academic efforts and impart the concept that English holds significant importance in the present period.